The nonkernel: A Kernel Designed for the Cloud

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Where is the money?

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Where is the money?

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In the clouds

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The Resource-as-a-service (RaaS) Cloud [HotCloud'12], [CACM]

- Renting fine-grained individual resources, not bundles ("server-equivalents")
- For increasingly shorter time durations
- Market-driven resource pricing



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Trend: Granularity of Duration of Rent



- 3 years on average: buying hardware
- Months: web hosting
- Hours: EC2 on-demand (pay-as-you-go)
- 5 minutes: CloudSigma, EC2 Spot Instances (pay-as-you-go)
- 3 minutes: GridSpot (as of July 2012)
- 1 minute: Profitbricks (as of July 2012), Google Compute Engine (as of May 2013)

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Trend: Resource Granularity



- Amazon allows clients to dynamically change I/O resources.
- Since August 2012, Amazon also allows clients to set a desired rate on a per-block-instance basis.
- CloudSigma, GridSpot, and ProfitBricks offer clients to compose a flexible bundle—with prices depending on current cost of resources

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Unfortunately...



The cloud is different



- Resource ownership and control: the OS is no longer sole owner
- Economic model: provider vs. multiple clients
- Resource granularity: competition for resources ⇒ fine-grained resource allocation

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The missing piece: architectural support for machine virtualization



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- Enable applications to bi-objectively optimize for cost and performance, not just performance
- Expose physical resources
- Get out of the way and let applications acquire, release and manage their own resources
- Isolates applications



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- The nonkernel is a hybrid kernel/hypervisor designed for the cloud
- Allows bi-objective optimization of both useful work and cost
- Exposes resources and their costs directly to applications
- Isolates applications from one another



Digging deeper into the nonkernel



- Hardware-assisted virtualization
- Minimal kernel: no device drivers or I/O stacks
- Applications know best how to manage their resources
- → All resource-related code is at application level



What the nonkernel does:

- Boots the machine
- Provides a clearinghouse for resources and arbitrates contended resources
- Isolates applications
- Efficient IPC without kernel involvement

Building a nonkernel



- An existing operating system / hypervisor? (e.g., with [Dune]?)
- From scratch?



- Performance
- Zero-overhead virtualization
- Reduced driver complexity
- A more secure system
- A more efficient system due to the economic model

Discussion: cons



- A clean break from the past
- No legacy hardware
- No legacy software

- Userspace I/O and virtual machine device assignment
- The Exokernel [SOSP'95,SOSP'97,TOCS'02]
- Library operating systems [VEE'07, ASPLOS'11]
- Dune [OSDI'12]
- Mirage [HotCloud'10, ASPLOS'13]
- NoHype [ISCA'10]
- Arrakis [HotOS'13]
- RaaS [HotCloud'12,CACM]



- The cloud is a new kind of run-time environment
- An opportunity to rethink how we build system software
- We propose the nonkernel: a new kind of kernel
 - applications access their resources directly and securely
 - applications respond to changing resource costs
- The first nonkernel: nom

Thank you! Questions?

